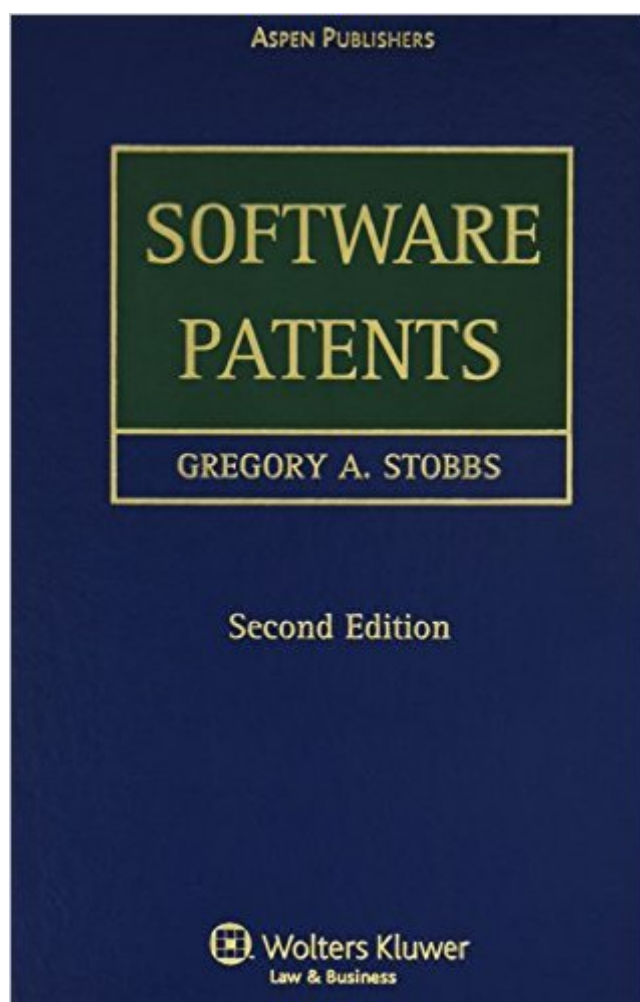


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# Software Patents



## Synopsis

Never before has one resource broken down the process for drafting software patent specifications and claims into manageable segments. *Software Patents* will show you how to draft accurate, complete patent applications -- applications that will be approved and that will stand in court if challenged. It discusses what a software patent is and the legal protection it offers; who holds software patents and for what inventions; and the steps you can take to protect software inventions in the worldwide marketplace.

## Book Information

Hardcover: 850 pages

Publisher: Aspen Publishers; 2 edition (August 16, 2000)

Language: English

ISBN-10: 0735514992

ISBN-13: 978-0735514997

Product Dimensions: 7 x 2 x 10 inches

Shipping Weight: 3.6 pounds

Average Customer Review: 4.0 out of 5 stars [See all reviews](#) (1 customer review)

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## Customer Reviews

I read older version of this book more than 6 month ago. This gives little idea about software patents but it DOES NOT talk about software in each chapter. This is like a general patent agent's book, but only with a little flavor of software-insights. I suggest the following supplements for writing a competent software/business method patent: Read a book on System Analysis, a book on Software Engineering--if you have time(optional), a book on Unified Modeling Language 2.0 (any basic UML book will suffice, but it is a must to read), learn to use a UML drawing tool like either MS Visio, Rational Rose, or Enterprise Architect. You may allow a dedicated 2 months time of study to start writing a competent software patent.

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